

Annabelle's Best Fall Ever- 5K Outline

Day 1	Day 2	Day 3	Day 4	Day 5
<p><u>Annabelle's Actions</u></p> <p><u>Teaching Points:</u> -Identify the role of an author. -Identify characters' actions. -Compare the actions of characters.</p> <p><u>Teach/Model:</u> Students will act out different actions that Annabelle did in the story. For example, pretend to kick a soccer ball.</p> <p><u>Active Engagement:</u> Draw a character action from the story.</p> <p><u>Closure:</u> Share their drawings with a partner.</p>	<p><u>Annabelle Rhyming Bingo</u></p> <p><u>Teaching Points:</u> -Recognize rhyming words. -Identify Annabelle's adventures in the story.</p> <p><u>Teach/Model:</u> Identify the rhyming pairs.</p> <p><u>Active Engagement:</u> Activity 1-Annabelle Rhyming Bingo Activity 2- Decorate hot air balloons.</p> <p><u>Closure:</u> Share a rhyming pair with a partner.</p>	<p><u>My Adventures</u></p> <p><u>Teaching Points:</u> -Count and identify syllables. - Create an adventure blank book.</p> <p><u>Teach/Model:</u> Have conversations about the students' adventures (ex., Have you ever jumped in a pile of leaves?)</p> <p><u>Active Engagement:</u> Activity 1: Syllable Smash Activity 2: Adventure blank book.</p> <p><u>Closure:</u> Students will share</p>	<p><u>Watercolor Patterns</u></p> <p><u>Teaching Points:</u> -Create AB patterns -Describe the setting in a story.</p> <p><u>Teach/Model:</u> Discuss the watercolors used throughout the story.</p> <p><u>Active Engagement:</u> Use watercolors to create an AB pattern.</p> <p><u>Closure:</u> Share the AB patterns with a partner.</p>	<p><u>Community Helpers</u></p> <p><u>Teaching Points:</u> -Explain why people have jobs.</p> <p><u>Teach/Model:</u> Create an anchor chart with key words describing community helpers.</p> <p><u>Active Engagement:</u> Community helper picture sort.</p> <p><u>Closure:</u> Review the jobs of community helpers discussed within the lesson.</p>
Day 6	Day 7	Day 8	Day 9	Day 10
<p><u>Giraffe Research</u></p> <p><u>Teaching Points:</u> -Research giraffes -Describe the habitat of a giraffe. -Describe how giraffes can protect themselves.</p> <p><u>Teach/Model:</u> Model the expectation for research (using Pebble Go or informational books).</p> <p><u>Active Engagement:</u> Research information on giraffes.</p> <p><u>Closure:</u> Share a new fact that students learned about giraffes.</p>	<p><u>Retell Charades</u></p> <p><u>Teaching Points:</u> -Identify and match uppercase and lowercase letters. -Retell parts of a story using charades.</p> <p><u>Teach/Model:</u> Discuss how the setting changed throughout the story.</p> <p><u>Active Engagement:</u> Activity 1- Retell the story through charades. Activity 2- Letter matching game.</p> <p><u>Closure:</u> Share their favorite</p>	<p><u>Beginning Sound Around the Room</u></p> <p><u>Teaching Points:</u> -Identify the beginning sound of objects in the story.</p> <p><u>Teach/Model:</u> Vocabulary talk and beginning sound activity.</p> <p><u>Active Engagement:</u> Beginning sound around the room using picture cards.</p> <p><u>Closure:</u> Review the beginning sound of the picture cards in the room.</p>	<p><u>Adventure Graph</u></p> <p><u>Teaching Points:</u> -Represent a quantity. -Identify the greatest and least amount on a graph. -Create a graph.</p> <p><u>Teach/Model:</u> Discuss the expectation for creating and reading a graph.</p> <p><u>Active Engagement:</u> Activity 1- Favorite activity graph. Activity 2- Use hot air balloons to represent a quantity.</p> <p><u>Closure:</u> Share what students learned from the</p>	<p><u>Fall Celebration-5K</u></p> <p><u>Teaching Points:</u> -Class Celebration for Annabelle's Best Fall Ever.</p> <p><u>Teach/Model:</u> Teachers will have a fall celebration. Students will share what they learned about reading and completing the lessons.</p> <p>*Station ideas are included.</p> <p><u>Closure:</u> Share their favorite activity from the story.</p>